

# The Evolution of a Programmer

## High School/Jr.High

```
10 PRINT "HELLO WORLD"  
20 END
```

## First year in College

```
public class Hello {  
  
    public static void main( String[] args )  
    {  
        System.out.println( "Hello World" );  
    }  
}
```

## Senior year in College

```
(defun hello  
  (print  
    (cons 'Hello (list 'World))))
```

## New professional

```
#include <stdio.h>  
void main(void)  
{  
    char *message[] = {"Hello ", "World"};  
    int i;  
  
    for(i = 0; i < 2; ++i)  
        printf("%s", message[i]);  
    printf("\n");  
}
```

## Seasoned professional

```
#include <iostream.h>  
#include <string.h>  
  
class string  
{  
private:  
    int size;  
    char *ptr;  
  
string() : size(0), ptr(new char[1]) { ptr[0] = 0; }  
  
string(const string &s) : size(s.size)  
{  
    ptr = new char[size + 1];  
    strcpy(ptr, s.ptr);  
}
```

```

    }

    ~string()
    {
        delete [] ptr;
    }

    friend ostream &operator <<(ostream &, const string &);
    string &operator=(const char *);
};

ostream &operator<<(ostream &stream, const string &s)
{
    return(stream << s.ptr);
}

string &string::operator=(const char *chrs)
{
    if (this != &chrs)
    {
        delete [] ptr;
        size = strlen(chrs);
        ptr = new char[size + 1];
        strcpy(ptr, chrs);
    }
    return(*this);
}

int main()
{
    string str;

    str = "Hello World";
    cout << str << endl;

    return(0);
}

```

## Master Programmer

```

[
    uuid(2573F8F4-CFEE-101A-9A9F-00AA00342820)
]
library LHello
{
    // bring in the master library
    importlib("actimp.tlb");
    importlib("actexp.tlb");

    // bring in my interfaces
    #include "pshlo.idl"

    [
        uuid(2573F8F5-CFEE-101A-9A9F-00AA00342820)
    ]
    cotype THello
}

```

```

{
    interface IHello;
    interface IPersistFile;
};

};

[
    exe,
    uuid(2573F890-CFEE-101A-9A9F-00AA00342820)
]
module CHelloLib
{

    // some code related header files
    importheader(<windows.h>);
    importheader(<ole2.h>);
    importheader(<except.hxx>);
    importheader("pshlo.h");
    importheader("shlo.hxx");
    importheader("mycls.hxx");

    // needed typelibs
    importlib("actimp.tlb");
    importlib("actexp.tlb");
    importlib("thlo.tlb");

    [
        uuid(2573F891-CFEE-101A-9A9F-00AA00342820),
        aggregatable
    ]
    coclass CHello
    {
        cotype THello;
    };
};

#include "ipfix.hxx"

extern HANDLE hEvent;

class CHello : public CHelloBase
{
public:
    IPFIX(CLSID_CHello);

    CHello(IUnknown *pUnk);
    ~CHello();

    HRESULT __stdcall PrintSz(LPWSTR pwszString);

private:
    static int cObjRef;
};

#include <windows.h>

```

```

#include <ole2.h>
#include <stdio.h>
#include <stdlib.h>
#include "thlo.h"
#include "pshlo.h"
#include "shlo.hxx"
#include "mycls.hxx"

int CHello::cObjRef = 0;

CHello::CHello(IUnknown *pUnk) : CHelloBase(pUnk)
{
    cObjRef++;
    return;
}

HRESULT __stdcall CHello::PrintSz(LPWSTR pwszString)
{
    printf("%ws", pwszString);
    return (ResultFromCode(S_OK));
}

CHello::~CHello(void)
{
    // when the object count goes to zero, stop the server
    cObjRef--;
    if( cObjRef == 0 )
        PulseEvent(hEvent);

    return;
}

#include <windows.h>
#include <ole2.h>
#include "pshlo.h"
#include "shlo.hxx"
#include "mycls.hxx"

HANDLE hEvent;

int _cdecl main(
int argc,
char * argv[]
) {
    ULONG ulRef;
    DWORD dwRegistration;
    CHelloCF *pCF = new CHelloCF();

    hEvent = CreateEvent(NULL, FALSE, FALSE, NULL);

    // Initialize the OLE libraries
    CoInitializeEx(NULL, COINIT_MULTITHREADED);

    CoRegisterClassObject(CLSID_CHello, pCF, CLSCTX_LOCAL_SERVER,

```

```

        REGCLS_MULTIPLEUSE, &dwRegistration);

// wait on an event to stop
WaitForSingleObject(hEvent, INFINITE);

// revoke and release the class object
CoRevokeClassObject(dwRegistration);
ulRef = pCF->Release();

// Tell OLE we are going away.
CoUninitialize();

return(0); }

extern CLSID CLSID_CHello;
extern UUID LIBID_CHelloLib;

CLSID CLSID_CHello = { /* 2573F891-CFEE-101A-9A9F-00AA00342820 */
    0x2573F891,
    0xCFEE,
    0x101A,
    { 0x9A, 0x9F, 0x00, 0xAA, 0x00, 0x34, 0x28, 0x20 }
};

UUID LIBID_CHelloLib = { /* 2573F890-CFEE-101A-9A9F-00AA00342820 */
    0x2573F890,
    0xCFEE,
    0x101A,
    { 0x9A, 0x9F, 0x00, 0xAA, 0x00, 0x34, 0x28, 0x20 }
};

#include <windows.h>
#include <ole2.h>
#include <stdlib.h>
#include <string.h>
#include <stdio.h>
#include "pshlo.h"
#include "shlo.hxx"
#include "clsid.h"

int _cdecl main(
int argc,
char * argv[]
) {
    HRESULT hRslt;
    IHello *pHello;
    ULONG ulCnt;
    IMoniker * pmk;
    WCHAR wcsT[_MAX_PATH];
    WCHAR wcsPath[2 * _MAX_PATH];

    // get object path
    wcsPath[0] = '\\0';
    wcsT[0] = '\\0';
    if( argc > 1) {
        mbstowcs(wcsPath, argv[1], strlen(argv[1]) + 1);
        wcsupr(wcsPath);
    }

```

```

    }
else {
    fprintf(stderr, "Object path must be specified\n");
    return(1);
}

// get print string
if(argc > 2)
    mbstowcs(wcsT, argv[2], strlen(argv[2]) + 1);
else
    wcsncpy(wcsT, L"Hello World");

printf("Linking to object %ws\n", wcsPath);
printf("Text String %ws\n", wcsT);

// Initialize the OLE libraries
hRslt = CoInitializeEx(NULL, COINIT_MULTITHREADED);

if(SUCCEEDED(hRslt)) {

    hRslt = CreateFileMoniker(wcsPath, &pmk);
    if(SUCCEEDED(hRslt))
        hRslt = BindMoniker(pmk, 0, IID_IHello, (void **)&pHello);

    if(SUCCEEDED(hRslt)) {

        // print a string out
        pHello->PrintSz(wcsT);

        Sleep(2000);
        ulCnt = pHello->Release();
    }
    else
        printf("Failure to connect, status: %lx", hRslt);

    // Tell OLE we are going away.
    CoUninitialize();
}

return(0);
}

```

## Apprentice Hacker

```

#!/usr/local/bin/perl
$msg="Hello, world.\n";
if ($#ARGV >= 0) {
    while(defined($arg=shift(@ARGV))) {
        $outfilename = $arg;
        open(FILE, ">" . $outfilename) || die "Can't write $arg: $!\n";
        print (FILE $msg);
        close(FILE) || die "Can't close $arg: $!\n";
    }
} else {
    print ($msg);
}

```

```
}  
1;
```

## Experienced Hacker

```
#include <stdio.h>  
#define S "Hello, World\n"  
main(){exit(printf(S) == strlen(S) ? 0 : 1);}
```

## Seasoned Hacker

```
% cc -o a.out ~/src/misc/hw/hw.c  
% a.out
```

## Guru Hacker

```
% echo "Hello, world."
```

## New Manager

```
10 PRINT "HELLO WORLD"  
20 END
```

## Middle Manager

```
mail -s "Hello, world." bob@b12  
Bob, could you please write me a program that prints "Hello, world."?  
I need it by tomorrow.  
^D
```

## Senior Manager

```
% zmail jim  
I need a "Hello, world." program by this afternoon.
```

## Chief Executive

```
% letter  
letter: Command not found.  
% mail  
To: ^X ^F ^C  
% help mail  
help: Command not found.  
% damn!  
!: Event unrecognized  
% logout
```